8th Darlington (Cockerton Green) Scout Group

Proficiency Badge Test Requirements for the 11-15 Year Old Scout Section

Second Edition 2023

Scout Proficiency Badge Book

This booklet is designed for the use of Scouts, Leaders and Examiners.

Public Service badges are worn on the left arm around the Second or First Class badge. These badges are marked (PS) in the listing.

All other badges are worn on the right arm and are scouting, interest and hobby badges.

The requirements of the tests (not how to train for them), is given for the following badges:

- Accident Prevention (PS)
- Air Spotter
- Angler
- Artist (Designer)
- Astronomer (Starman)
- Athletics
- Backwoods
- Camp Cook
- Camper
- Canoeist
- Child Nurse (PS)
- Collector
- Cook (Home)
- Crime Prevention (PS)
- Cyclist
- DIY (Jobman)
- Entertainer
- Fire Safety (Firefighter)(PS)

- First Aid (PS)
- Gardener
- Guide (PS)
- Hiker (Explorer)
- Home Carer
 (Missioner)(PS)
- Homemaker (PS)
- Host
- Lifesaver (PS)
- Linguist (PS)
- Master at Arms
- Meteorologist (Weatherman)
- Music Maker
- Naturalist (Woodcraft)
 - Observer
 - Orienteer
- Pioneer
- Reader

- Scribe
- Speaker
- Sports (Sportsman)
- Stalker
- Swimming

Accident Prevention (PS)



- Discuss with the examiner how to guard against accidents when using gas and electrical appliances in the home and open fires, stoves and naked flames.
- 2. Discuss with the examiner what special precautions to make in a house with:
 - Small Children
 - Old People
- 3. Discuss with the examiner special precautions to take in the countryside with regard to agricultural machinery, barbed wire, poisonous berries, fungi, storms, etc.
- 4. Discuss with the examiner how you can prevent accidents in the home, during a journey, in public or when in the countryside.
- 5. Complete a project designed to promote some aspect of safety and discuss this with the examiner.

Air Spotter



- Recognise from photographs 38 out of 50 (75%) different aircraft including Military, Light/Executive, Airliners, Heritage and Helicopters.
- 2. Recognise and name the national aircraft markings, both Military and Civil, of at least six countries including the United Kingdom.
- 3. Keep a log of aircraft seen over a period of at least four weeks, including Dates & Times, the aircraft seen and the distinctive features used for recognition and the approximate heading.
- 4. Describe the recognition features of six aircraft selected by the examiner.

Angler

Examination: Carried out by Parent or Guardian at an appropriate location or by an Angling Club representative, some additional discussion may be requested by the Scout Leader prior to the badge been awarded.



- 1. Learn the water safety rules and the proper precautions to take when fishing from the bank, shoreline or from a boat.
- 2. Learn the basic hygiene precautions to take when fishing.
- 3. Catch, prepare and cook a fish or show how to correctly handle a fish, unhook it and return it into the water.
- 4. Know the rules concerning the close season and the size of the fish allowed to be taken.
- 5. Demonstrate the following:
 - Assemble a rod, reel or pole
 - Cast correctly and accurately into a suitable distance away.
- 6. Explain to the examiner how different species of fish have different habitats and how different weather conditions can affect your method of fishing.

Artist (Designer)

Examination: Carried out by Scout Leaders at a Troop Meeting.



- 1. Demonstrate your interest and proficiency in some form of the following:
 - Painting
 - Drawing
 - Sculpture (Wood, Metal)
 - Photography
 - Pottery/Ceramics
 - Jewellery
 - Calligraphy
- 2. Show to the examiner a selection of your recent work.

In no case is any of the work to be copied or traced and that the work is of your own making.

- 3. Discuss with the examiner about some of the artists associated with your chosen area.
- 4. Discuss with the examiner why you enjoy this medium, when you started, how frequently you practice etc.

Astronomer (Starman)



- 1. Draw and label a diagram of the solar system including information about sizes of the plants, their orbits, and the number of moons.
- 2. Demonstrate a good knowledge of the following lunar concepts:
 - Formation
 - Eclipses
 - Effect on tides
- 3. Describe the difference between types of telescopes, including their advantages and disadvantages, and how location affects the different types.
- 4. Give a brief explanation of a 3 of the following astronomical concepts:
 - Black holes
 - Dwarf planets
 - Galaxies
 - Light Year
 - Star Formation
- 5. Show by diagram, and during an observation if possible, how to locate the following constellations and objects:
 - Polaris
 - Orion
 - Cassiopeia

- 6. Produce a short profile about the life and work of 3 (or 4) people who have been instrumental in furthering the understanding of the universe.
- 7. Discuss with the examiner the most recent developments in lunar exploration, and missions of the latest space probes.

Athletics

Examination: Carried out by an Athletics Coach or suitable professional.



- 1. Demonstrate an appropriate warm up and warm down routine using all the main muscle groups. Explain why these routines are important
- 2. Discuss with the examiner the safety rules for athletics, particularly throwing and jumping events.
- 3. Complete in any of three events (two track and one field or vice versa) and gain the points set out as indicated on the score chart below.

Points	100m	200m	400m	800m	1500m
	sec	sec	sec	min	min
10	13.4s	28.0s	64.0s	2.30min	5.10min
9	14.0s	28.8s	67.0s	2.40min	5.25min
8	14.7s	31.4s	71.0s	3.00min	5.45min
7	15.3s	32.6s	75.0s	3.10min	5.50min
6	15.8s	33.2s	79.0s	3.20min	6.20min
5	16.3s	34.0s	83.0s	3.40min	6.50min
4	16.8s	35.5s	88.0s	4.00min	7.30min
3	17.6s	38.3s	94.0s	4.20min	8.00min
2	18.3s	40.0s	100.0s	4.40min	8.30min
1	20.0s	45.0s	120.0s	5.00min	9.30min

Points	High	Long	Shot	Discus	Cricket
	Jump	Jump			Ball

10	1.60m	5.00m	9.5m	35.0m	65.0m
9	1.40m	4.75m	8.5m	29.0m	55.0m
8	1.30m	4.40m	7.2m	22.0m	50.0m
7	1.25m	4.20m	6.5m	17.0m	45.0m
6	1.20m	4.00m	5.5m	14.0m	35.0m
5	1.00m	3.75m	4.1m	12.0m	30.0m
4	0.90m	3.30m	3.7m	10.0m	25.0m
3	0.85m	2.80m	3.3m	9.0m	20.0m
2	0.80m	2.45m	2.8m	8.5m	15.0m
1	0.75m	2.10m	1.8m	6.0m	10.0m

Minimum Points for Award

Age	Points Female	Points Male
Under 12	9	12
Under 13	13	15
Under 14	17	20
Under 15	22	24

Backwoods

Examination: Carried out by Scout Leaders at an appropriate location IE: Scout Camp.



- 1. Build and light a fire without using man-made materials such as paper, firelighters, matches etc.
- 2. Construct a shelter and sleep in it overnight.
- 3. Prepare a meal without utensils using raw ingredients that could have been found or caught.
- 4. Demonstrate a method of finding true north.
- 5. Demonstrate a method of purifying contaminated or muddy water.
- 6. Discuss with the examiner the equipment you would require for a backwoods camp.
- 7. Discuss with the examiner how you would maintain hygiene and what additional things you may need to consider (IE: ticks etc)

Camp Cook

Examination: Carried out by Scout Leaders at an appropriate location IE: Scout Camp.



- 1. Make a properly equipped kitchen for a Patrol including open fire and camp oven.
- 2. Cook meals for a Patrol over a week's camp or over four weekend camps using both open fire and a camp oven.
- 3. Know how to store provisions in a hygienic manner.
- 4. Cook without utensils, but using foil a two course meal.
- 5. Make one of the following: Twist, Damper, Flapjack
- 6. Produce menus for two meals (including Quantities) for a Patrol of Six.

Camper

Examination: Carried out by Scout Leaders at an appropriate location IE: Scout Camp.



- 1. Have camped with the group for not less than 15 nights.
- 2. Know the Personal kit requirements for a Weekend Camp and a Weeks Camp and be able to describe the differences.
- 3. Know the principal points to look for when selecting a camp site and describe with a rough plan how you would layout the camp with reference to Tents, Kitchens, Toilets etc.
- 4. Demonstrate how you would Pitch, Strike and Pack a Patrol Tent.
- 5. Construct two useful camp gadgets.
- 6. Have a knowledge of the booklet Standards in Camping.
- 7. Know the correct methods of waste disposal at camp.
- 8. Plan a programme of activities for a day at camp (including Timings and Equipment).

Canoeist

Examination: Carried out by a Canoeing Instructor or suitable professional.



- 1. Demonstrate that you can safely launch your canoe.
- 2. Demonstrate you can get in and out of your canoe without help.
- 3. Paddle forward and backwards in a straight line.
- 4. Show you can steer around a figure of eight course.
- 5. Demonstrate you can stop your canoe when it's moving back and forth.
- 6. Capsize, swim to shore and empty your canoe of water.

Child Nurse (PS)

Examination: Part one to be carried out by Scout Leaders at a Troop Meeting, Part two to Carried to be confirmed by a Parent or Guardian of the child.



To be taken only by Scouts over 12 years of age.

The test applies throughout to children of 3-5 years.

Part One:

- 1. Know how a child should be clothed in summer and winter.
- 2. Know what food is suitable for them.
- 3. Know what kind of play materials should be given.
- 4. Plan a day recognising the important or regular routine.
- Know how to prevent accidents in the home and garden and around water
- 6. Know how to deal with chocking and CPR for children

Part Two:

- 1. Take charge of a child for part of a day under the supervision of an adult. This should include:
- 2. Helping them to wash before a meal and serving a meal; or putting them to bed.
- 3. Setting out suitable material for play and watching them play joining in if a child requires it.
- 4. Tell a story to them.

Collector



- 1. Make a collection of interest to yourself (IE: Stamps, Coins, Football Programmes, Rocks and Minerals, Models, Trading Cards etc)
- 2. Where possible neatly display your collection.
- 3. Be able to identify examples chosen by the examiner.
- 4. Be able to explain to the examiner your interest in the collection (IE: how you started, how long have you been collecting, your favourite items etc)

Cook (Home)

Examination: Carried out at Home and confirmed by a Parent or Guardian, some additional discussion may be requested by the Scout Leader prior to the badge been awarded.



- 1. Discuss the following subjects with the examiner:
 - How meat, fish, eggs, dairy products, and vegetables should be stored, transported, and prepared for cooking. Explain how to prevent cross-contamination.
 - Food allergies, food intolerance, and food-related illnesses and diseases. Explain how to identify common allergens such as peanuts, tree nuts, milk, eggs, wheat, soy, and shellfish and why someone who handles or prepares food needs to be aware of these concerns.
 - Give five examples for EACH of the following food groups, the recommended number of daily servings, and the recommended serving size:
 - o Fruits
 - Vegetables
 - Grains
 - Proteins
 - Dairy
- 2. Discuss with the examiner the equipment needed, the methods of temperature control and name at least one food that can be cooked using following cooking methods:

- Baking
- Boiling
- Frying
- Grilling
- Simmering
- Steaming
- Microwaving
- 3. Produce menus for three full days of meals including Quantities and Costs (breakfast, lunch and dinner including dessert) for yourself and at least one Adult.

Menus should be discussed with the examiner prior to moving on to requirement 4.

4. Using at least four of the seven cooking methods from requirement 3, prepare and serve yourself and at least one Adult one breakfast, one lunch and one dinner including dessert from the menus you planned.

The meals may be prepared on different days, and they need not be prepared consecutively. The Adult need not be the same for all meals.

Crime Prevention (PS)



- Obtain information regarding home security and discuss with the examiner how a home can be made secure.
- 2. Find out how Neighbourhood Watch schemes operate and how you can assist your local scheme. Discuss your findings with the examiner.
- 3. Discuss with the examiner what drivers should do to keep their vehicles and contents secure.
- 4. Discuss with the examiner how to keep a bicycle secure when not in use and the importance of coding or numbering.
- 5. Explain the following to the examiner:
 - The benefits of a door chain and a door viewer
 - The possible dangers to an elderly person leaving a door chain fastened all the time.
 - What you can do to make sure that a caller at the door is genuine.
 - The advice that parents should give to their children about talking to strangers.
 - What children must tell their parents if going out alone or with other children.
 - Property marking using your postcode.
 - Visible and invisible marking systems and how they work.
 Give examples of property which are suitable for visible and invisible marking.

- 6. Explain to the examiner the steps to take if you see someone burgling or causing damage.
- 7. Design a poster and a slogan to promote some aspect of Crime Prevention.

Cyclist

Examination: Carried out by Scout Leaders at a Troop Meeting.



- 1. Use a bicycle that is properly equipped. Keep it in good working order for at least six months.
- 2. Show that you can carry out essential maintenance and repairs, including:
 - Checking and adjusting the brakes
 - Checking and adjusting the gear change
 - Adjusting the seat and handlebars to a correct height
 - Removing a wheel and locating and repairing a puncture
 - Checking and adjusting your cycle helmet

Complete one of the following options:

Option 1: Road Cycling

You can automatically complete Option 1 if you gain Bikeability Level 2 or 3.

- Explain what extra precautions you should take when cycling in the dark or in wet weather. Show you understand why motor vehicles take longer to stop in the wet.
- 2. Learn the basics of first aid and what to do if an accident happens.
- 3. Plan and carry out an all-day cycle ride of at least 40 km (25 miles)
- 4. Complete one of these:
 - Show you can control a cycle along a slalom course.

 Show you understand the highway code, including Road Signs and helmet use.

Option 2: Off-Road Cycling

- 1. Show you understand the Mountain Bike code of conduct.
- 2. Show you can control your cycle over different types of terrain.
- 3. Show you're aware of the damage that may be caused to the environment through careless cycling across the countryside.
- 4. Learn the basics of first aid, including the treatment of hypothermia and what to do if an accident happens.
- 5. Plan and carry out an all-day ride of at least 30 km (20 miles)

DIY (Jobman)

Examination: Carried out at Home and confirmed by a Parent or Guardian, some additional discussion may be requested by a Scout Leader prior to the badge been awarded.



- 1. Discuss with the examiner safety equipment you may require when carrying out DIY activities IE: Goggle, Gloves, Masks, etc.
- 2. Know the locations and how to turn off mains supplies (water, gas and electric)
- 3. Discuss with the examiner the contents, uses and maintenance of the items found in a basic tool kit.
- 4. Demonstrate at least 5 of the following:
 - Prepare and demonstrate painting walls, woodwork and masonry.
 - Change a plug or fuse on an electrical device
 - Mow the lawn
 - Change light bulb
 - Test and change batteries in a smoke alarm
 - Wash windows
 - Remove stains from carpets or upholstery
 - Free blockages from sinks
 - Bleeding radiators
 - Clean paint brushes

Entertainer



- Demonstrate involvement in a creative activity ie dancing, acting, being a member of a band, being part of a stage crew working the lighting, sound or creating and moving props. You should show evidence of at least six months involvement.
- 2. Take part in a show in front of an audience demonstrating the activity you have been involved with in requirement 1.

Fire Safety (Firefighter)(PS)



- 1. Explain to the examiner the actions that should be taken if you discover a fire has broken out in the home or at camp.
- 2. Explain to the examiner the process of combustion IE: The Fire Triangle, Growth and Fully Developed.
- 3. Discuss with the examiner the benefits of installing smoke detectors and describe the best places to install them.
- 4. Identify the different types of fire extinguisher and explain the types of fire they are used on.
- 5. Explain to the examiner what to do if a person's clothes are on fire.
- 6. Explain to the examiner how to call 999 and request the Fire Service.
- 7. Discuss with the examiner the dangers and precautions necessary for the following:
 - Solid Fuel Fires
 - Portable Heaters/Stoves
 - Drying Clothes
 - Electric Wiring and Fuses
 - Matches
 - Household Gas
 - Party Decorations and Candles
 - BBQs
 - Campfires

First Aid (PS)

Examination: Carried out by a qualified First Aider.



- 1. Pass or re-pass the First Class First Aid tests.
- 2. Explain to the examiner the importance of getting help, what to say when you call 999 and how you might reassure someone at the scene of an emergency.
- 3. Explain to the examiner how to help someone who:
 - Is unconscious
 - Is unconscious and not breathing
 - Is bleeding
 - Has heat exhaustion
 - Has hypothermia
 - Is choking
 - Is having an asthma attack
 - Has a head injury
 - Has a suspected spinal injury
 - Has a broken bone
 - Has a sprain or strain
 - Is having a stroke
 - Is experiencing a diabetic emergency
 - Is having a severe allergic reaction
 - Is having a seizure

If you a hold a first aid award covering this or a similar syllabus from a recognised first aid provider (IE: British Red Cross or St John Ambulance) you can be automatically awarded this badge.

Gardener

Examination: Part 1 can be carried out and confirmed by a Parent or Guardian, Parts 2-4 will be carried out by a Scout Leader at a Troop Meeting.



- 1. Cultivate for at least 12 months an area of garden or an allotment. Plant and grow not less than 6 flowers or vegetables from seeds or cuttings.
- 2. Discuss with the examiner the different treatment for the following:
 - Bulbs
 - Annuals
 - Biennials
 - Perennials
- 3. Know how to make a good compost heap and understand the principles of manuring.
- 4. Identify general gardening tools and state the uses of each.

Guide (PS)



- Demonstrate to the examiner that you know the local area surrounding your home or the scout headquarters, up to a radius of 2 kilometres by knowing the location of the following:
 - Doctors, Veterinary Surgeons, Dentists, Hospitals and Ambulance Stations.
 - Fire Station, Police Station, Garages, Shopping Centres, Retail Parks and Convenience Stores.
 - Main Bus Stops, Railway Stations and local Bus Routes.
 - Public Parks, Theatres, Sports and Leisure Complexes and Cinemas.
 - Places of Worship, Museums, Schools, Colleges and Local Government Buildings.
- 2. Use a Street Map to point out ten locations from Step One selected by the examiner.
- 3. Show to the examiner the quickest route to the one of the locations from Step Two from either your home or the scout headquarters.
- 4. Discuss with the Examiner which parts of the country are served from the following:
 - Mainline Railway
 - Coach Services
 - Local Airport

- 5. Discuss with the examiner which local roads link to the Motorway and A-Road Network and the Main Cities these roads serve.
- 6. Give the examiner clear directions to a place of interest between 10 and 20 kilometres away. Directions can be by Car or Public Transport.

Hiker (Explorer)

Examination: Part 1 can be carried out and confirmed by a Parent or Guardian, Parts 2-8 will be carried out by a Scout Leader at a Troop Meeting.



- 1. Plan, carry out and create a log of at least five one-day journeys of at least 14km.
- 2. Using an OS map complete a route card for each journey.
- 3. Pass or re-pass second class map and compass.
- 4. Pass or re-pass second class country code.
- 5. Discuss with the examiner how to summon help in an emergency.
- 6. Discuss with the examiner different hazards you might encounter IE: unstable ground, water hazards, changeable weather conditions etc.
- 7. Demonstrate the equipment required for your journeys including: first aid kit, foil blanket, clothing, food etc.
- 8. Discuss with the examiner developments in technology IE: GPS and how these might be used as part of your journeys.

Home Carer (Missioner)(PS)

Examination: Parts 1-4 will be carried out by a Scout Leader at a Troop Meeting, Part 5 to be confirmed by the impacted individual or their carer.



- 1. Demonstrate your knowledge about the need to wash your hands and understand how to keep healthy and clear of infection.
- 2. Demonstrate how to:
 - Prepare and ventilate (air) a sick room.
 - Change a bed with a patient in the bed.
 - Take temperature, pulse, and respiration.
 - Prop up a patient in bed and make the patient comfortable in a sitting position.
- 3. Explain what to check before assisting a patient to take their medication and know the necessary precautions to be taken in the handling and storage of drugs and medicines.
- 4. Show your knowledge of bedsores and their causes.
- 5. Complete one of the following:

Friend to the Blind:

- Know the best way of guiding and helping a blind person.
- Know what organisation/amenities cater for the blind.
- Prove that you have used your knowledge in the service of others.

Friend to the Deaf:

• Be able to use the manual alphabet and know when it is possible to use this method.

- Understand the importance of lip reading and the correct position to adopt in order to give the lip reader the best chance of reading lips.
- Understand how sound is normally heard and know the functions of the three part of the ear.
- Prove that you have used your knowledge in the service of others.

Friend to the Disabled:

- Visit the home of a handicapped person to understand the adaptations relating to the property for whom it caters.
- Know how to handle an epileptic or similar fit.
- Know the general precautions to be taken when dealing with this type of person.
- Under supervision, help with a handicapped person and show that you understand their needs.
- Know why handicapped people should be stimulated.
 Describe the stimulation programme of the person they/you are assisting

Homemaker (PS)

Examination: Carried out at Home and confirmed by a Parent or Guardian, some additional discussion may be requested by a Scout Leader prior to the badge been awarded.



- 1. Carry out the following for 7 consecutive days or 4 consecutive weekends:
 - Lay a table for breakfast
 - Air and make your bed
 - Clean your own and another person's shoes.
- 2. Lay a table for a two course meal for the family, clear away afterwards, leaving the kitchen clean and tidy.
- 3. Carry out the weekly cleaning of a room including hoovering, dusting and polishing.
- 4. Demonstrate how to wash pots and pans or load and unload a dishwasher.
- 5. Demonstrate how to sort laundry, load and un-load a washing machine.
- 6. Demonstrate how to separate rubbish for recycling and landfill.
- 7. Know how to prevent accidents in the home.

Host



- Either on your own or as part of a group organise a party or suitable scout event.
- 2. Demonstrate at least 4 of the following:
 - Produce a budget and a breakdown of how much money you will need to spend on the party.
 - Write a letter to invite a special guest to give a talk or demonstration at your event.
 - Write a letter asking permission to use (or hire) a suitable location to hold your event.
 - Produce invitations in keeping with the theme of your event.
 - Produce some sample decorations to show the examiner.
 - Create a menu and cook one dish for the examiner.
 - Devise three activities that could take place during your event and explain them to the examiner.
 - Write a letter thanking your special guest for attending your event.

Lifesaver (PS)



- 1. Explain and demonstrate (where possible) to the examiner how you would carry out a rescue from water using the following methods:
 - Shout
 - Reach
 - Throwing a Buoyant Aid
 - Throwing a Rope
 - Wade
- 2. Achieve one of the following awards:
 - Royal Lifesaving Society UK Rookie Lifeguard Gold Level 1
 - Royal Lifesaving Society UK Survive and Save Silver Medallion
- 3. Explain and demonstrate (where possible) to the examiner what you would do in event of the following:
 - A person fell through ice
 - A pet fell through ice

Linguist (PS)

Examination: Carried out by a Language Teacher or a fluent language speaker.



Carry out the following tests in any language other than your own.

- 1. Carry out a simple conversation for 10 minutes.
- 2. Write a simple letter of at least 100 words.
- 3. Translate an easy passage from a book or magazine (Scout literature to be used where available). Note: A dictionary can be used as part of this test.

Master at Arms

Examination: Carried out by a Club Coach or suitable professional.



- Attend regular training sessions in a relevant activity ie: Fencing, Shooting, Archery or Martial Art. You should show evidence of at least six months training.
- 2. Learn the safety rules associated with your chosen activity & show/explain to the examiner how you would follow them.
- 3. Take part in your chosen activity at an official contest/grading.

 Afterwards discuss your performance/experiences at the event with the examiner.

Meteorologist (Weatherman)



- 1. Construct a simple rain-gauge and a wind vane and know where to set up these instruments to obtain reliable readings.
- 2. Discuss with the examiner the formation of dew, hoar frost, fog and rime.
- 3. Discuss with the examiner the formation of clouds and how the different cloud types are associated with different weathers.
- 4. Discuss with the examiner natural signs for predicting good and bad weather.
- 5. Keep a weather diary for a period of one month, detailing the following:
 - Wind Direction
 - Temperature
 - Cloud Type and Coverage
 - Beaufort Scale

Music Maker

Examination: Parts 1&2 can be carried out and confirmed by a Music Teacher, Parent or Guardian, Parts 3-6 will be carried out by a Scout Leader at a Troop Meeting.



- 1. Reach Grade Three Standard (or Equivalent) in your chosen instrument (including Singing).
- 2. Perform Three different songs or tunes on your chosen instrument. These should include both solo & group performances. The performances should be public ie: A School Concert, Church Service or Group Event.
- 3. Demonstrate to the examiner some of the musical exercises you use to practice your skills ie: Scales, Chords etc.
- 4. Discuss with the examiner why you enjoy playing your instrument, when you started, how frequently you practice etc.
- 5. Discuss with the examiner about some of the musicians associated with your chosen instrument.
- 6. Discuss with the examiner the music you listen to, is it the similar or different to the music you play? How do you find out about new music?

Naturalist (Woodcraft)



- 1. Keep a nature diary for a period of 3 months, providing details of all dates, places and at least 75 examples from the following:
 - Birds
 - Animals
 - Butterflies / Moths
 - Insects
 - Plants / Fungi
 - Trees
- 2. Discuss your diary observations with the examiner.
- 3. Make a collection of photographs or sketches of at least 20 of the examples you have seen and provide descriptions (IE: Habitat, Lifespan, Size, Colour, etc) for 5 of them.

Observer

Examination: Carried out by Scout Leaders at an appropriate location IE: Scout Camp or Troop Meeting.



- 1. Complete two Kim's games with a pass mark of 24 from 30 well assorted articles after one minute of observation.
- 2. Recognise 8 out of 10 simple sounds
- 3. Follow two simple nature trails each of 500 metres length and each containing between 20 and 30 signs made of natural material.
- Give an accurate account of an incident lasting not more than one minute and involving at least three persons. The report oral or written, must include a full description of at least one of the persons involved.

Orienteer

Examination: Carried out by Scout Leaders at an appropriate location IE: Scout Camp or by an Orienteering Instructor.



- 1. Demonstrate your ability to use a Silva compass.
- 2. Demonstrate your ability to determine distances by pacing and timing.
- 3. Discuss with the examiner the differences between standard OS maps and those used in orienteering.
- 4. Carry out a simple five turn compass bearing exercise.
- 5. Take part in at least two orienteering events.
- 6. Discuss with examiner the rules of fair play involved in orienteering.

Pioneer

Examination: Carried out by Scout Leaders at an appropriate location IE: Scout Camp.



- 1. Demonstrate and know when to use the following:
 - Slip Reef Knot
 - Double Sheet Bend
 - Figure of Eight
 - Bowline on a Bight
 - Rolling Hitch
 - Taut Line Hitch
 - Japanese Square Lashing
 - Filipino Diagonal Lashing
 - Tripod Lashing
 - Handy Billy
- 2. As part of a Patrol take an active part in an indoor pioneering exercise (IE: constructing a trestle, free standing flag pole, etc).
- 3. As part of a Patrol take an active part in an outdoor pioneering exercise (IE: Bridge, Crane etc)
- 4. Make a three strand Turk's Head woggle.
- 5. Know the safety requirements associated with pioneering such as mousing hooks, tension on ropes, frayed ropes etc.

Reader



- Supply the examiner a list of at least 12 books from those you have read in the previous 12 months (Not more than 3 books by any single author).
- 2. Discuss with the examiner the books you have read including why you chose them, your order of preference and answer questions relating to the contents of these books.
- 3. Show how to look after books / e-readers.
- 4. Explain what is meant by a reference book / material and describe how you would use these.
- 5. Explain how libraries/book shops work including how and why fiction and non-fiction books are arranged.

Scribe

Examination: Carried out by Scout Leaders at a Troop Meeting.



Complete 4 of the following:

- 1. Compose a poem of at least eight lines. Discuss its meaning and construction.
- 2. Create a short story of around 600 words. Discuss your story idea with the examiner beforehand.
- 3. Write a descriptive passage of around 600 words on a subject, agreed with the examiner beforehand.
- 4. Write a 600-word review of a favourite book, play or other work of literature and discuss it with the examiner.
- 5. Produce a published article of around 600 words in length. You could contribute to a school, faith, community or Scout magazine or write a letter to a local paper.
- 6. Keep a diary on a subject, for a length of time agreed with the examiner.
- 7. Write a play or dramatic sketch lasting at least 10 minutes.
- 8. Interview a local celebrity, or other notable person. Write or type out the interview to show the questions you asked and the interviewee's replies.
- 9. Write a letter to a pen pal (real or imaginary) of at least 600 words.

Speaker



- 1. Give a three to five minute introduction of yourself to an audience such as your troop, class at school, or some other group.
- 2. Prepare a three to five minute talk on a topic of your choice that incorporates body language and visual aids.
- 3. Give an impromptu talk of at least two minutes, either as part of a group discussion or with the examiner. Use a subject selected by the examiner that is interesting to you but that is not known to you in advance and for which you do not have time to prepare.
- 4. Select a topic of interest to your audience. Collect and organize information about the topic and prepare an outline. Write an eight to ten minute speech, practice it, then deliver it in a conversational way.
- 5. Show you know parliamentary procedure by leading a discussion or meeting according to accepted rules of order; or by answering questions on the rules of order.

Sports (Sportsman)



- 1. Explain the rules & laws for your chosen sport.
- 2. Talk about the equipment required to play your chosen sport.
- 3. Show that you have some knowledge of personalities, teams, major events, champions etc in your chosen sport.
- 4. Take an active part in your chosen sport & show reasonable proficiency & good sportsmanship. You should show evidence of at least six months training.

Stalker

Examination: Carried out by Scout Leaders at an appropriate location IE: Scout Camp.



- Demonstrate your ability to stalk and use cover, camouflage, winds, shadows and background by crossing half a mile of open country to approach an observer in a known position.
- 2. At night pass unseen and unheard between two observers stationed at a reasonable distance apart.
- 3. Study at least 4 wild animals or birds in their natural habitat. Discuss your observations with the examiner.
- 4. Make at least 3 plaster casts of the tracks of animals or birds, at least one of which should be wild.
- 5. From animal tracks be able to identify age/freshness and different movements IE: walking, running etc.

Swimmer

Examination: Carried out by a Swimming Coach or suitable professional.



- 1. Discuss with the examiner the general safety rules for swimming (IE: Not diving into shallow water or not swimming on your own) and where it is safe to swim locally.
- 2. Swim 400 metres without stopping using any of the four recognised strokes. You should swim 200m on your front and 200m on your back.
- 3. Swim 50 metres in shirt and shorts and undress in the water with your feet off the bottom.
- 4. Tread water for 3 minutes.
- 5. Execute a dive from the side of the pool into at least 1.5 metres of water.